## MPW C++ 3.1 E.T.O. 4 *Release Notes*

## MPW C++ 3.1 final was originally packaged with the MPW 3.2b1 C compiler. Elsewhere on this CD there is a MPW 3.2 final C compiler. That is the C compiler to use with C++ 3.1 final.

You should be aware of a CFront bug which was discovered at the last minute. This bug may cause a bus error. It has to do with the reuse of a typedef name as an identifier; an example follows:

typedef struct { } fooStruct; void fooBar(int fooStruct); // i.e. reuse of fooStruct as an ID

DO NOT DO THIS!  $\times$ 

 $\wedge$ 

1